

Ranking the Skyline: an Application of Preference Learning

Weiwei Cheng (程蔚蔚)
Mathematics and Computer Science
University of Marburg

What is “preference learning”?

What is “preference”?

- Preferences of entities are modeled with **preference relations**.
- Microeconomics read preferences into **choices**.

What is “learning”?

- **Machine learning**: from data to knowledge.

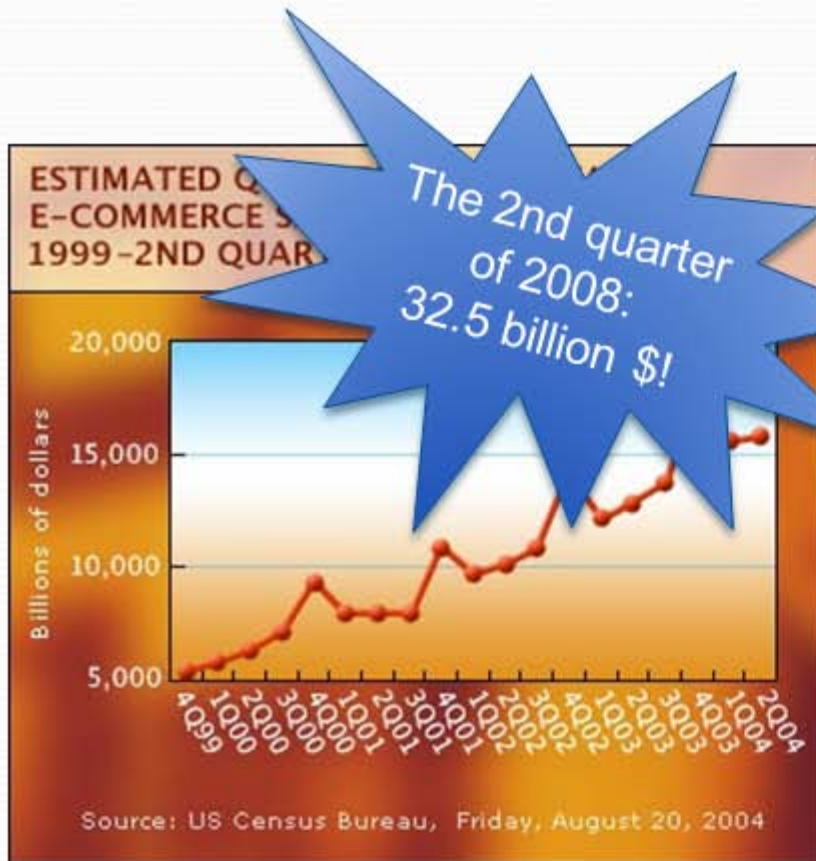
Why preference learning?



Subjective reasons

- People are not good calculator.
- Human perceptions are fuzzy, uncertain, unreliable ... e.g. change blindness.

Why preference learning?



Objective reasons

- The BOOM of e-services.
- From “**Browser**” to “**Search**”.

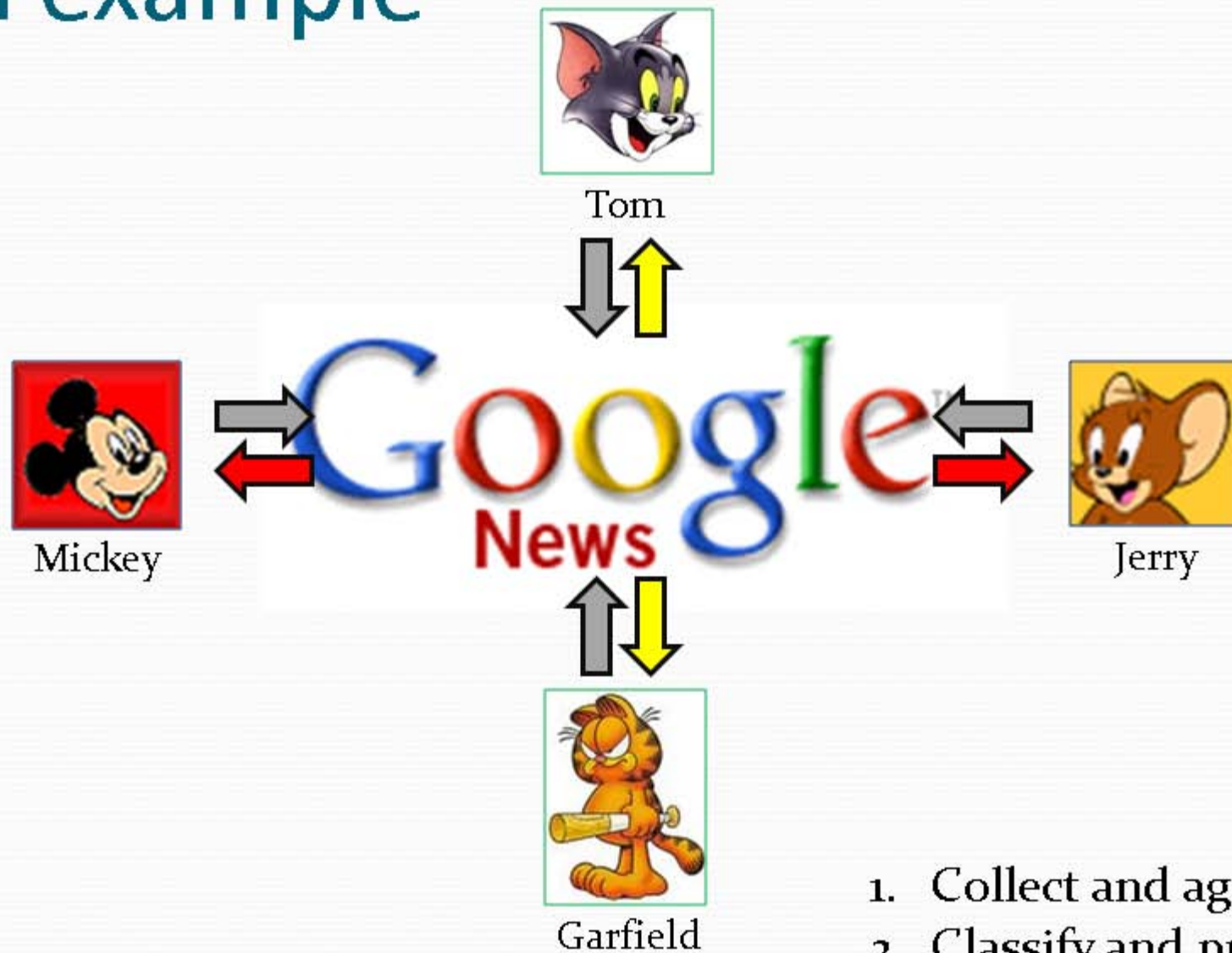
New Challenge

How can we help one attract customers by study their preferences?

On the playground of AI

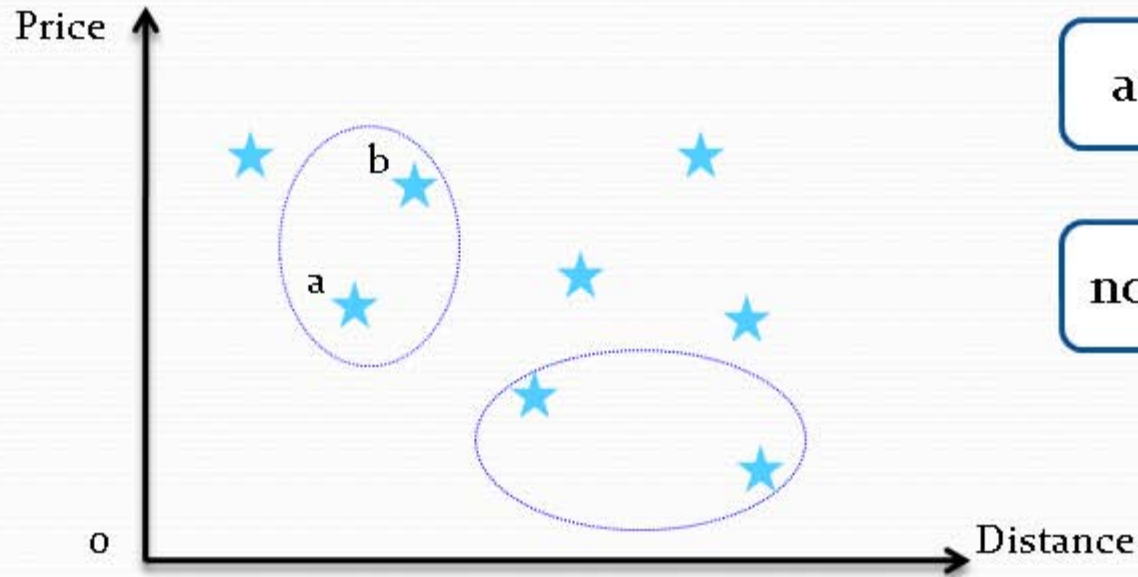
- Behavior of a rationally acting agent is always driven by an **underlying preference model**.
- The task of AI: to provide a recommending decision, which reflect the preferences properly.

An example

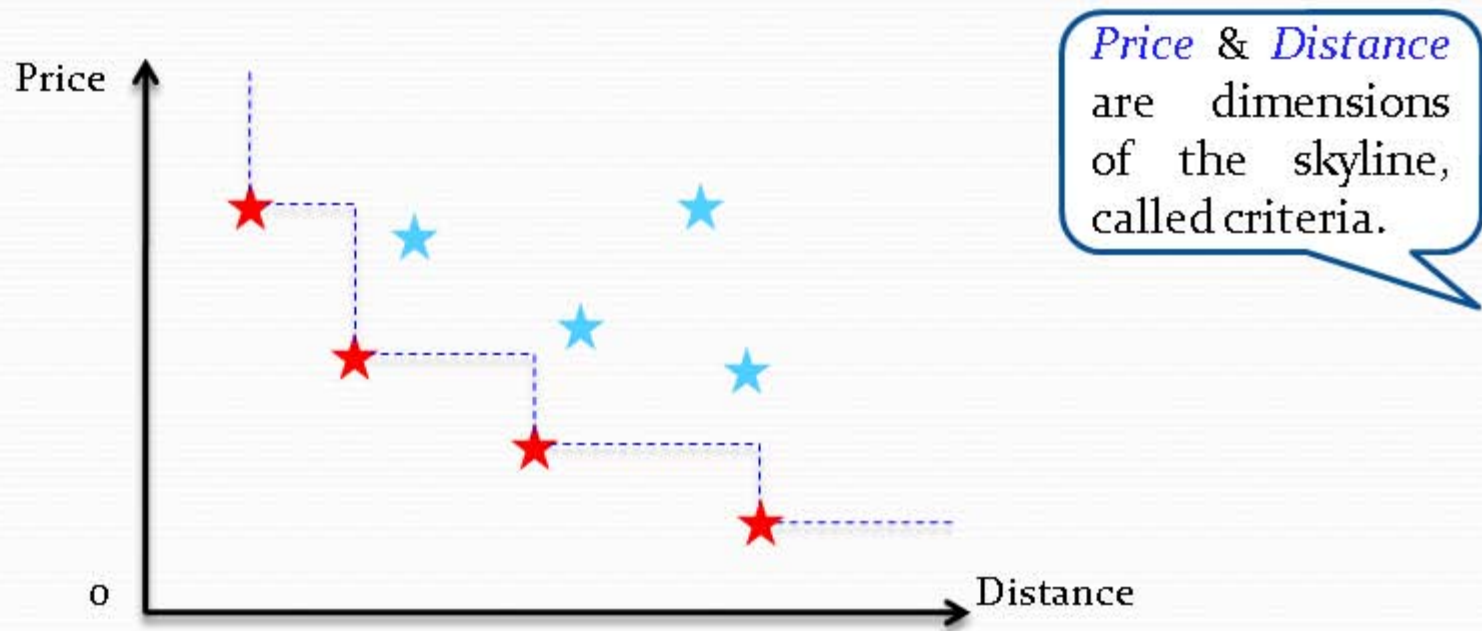


1. Collect and aggregate
2. Classify and predict

The skyline query



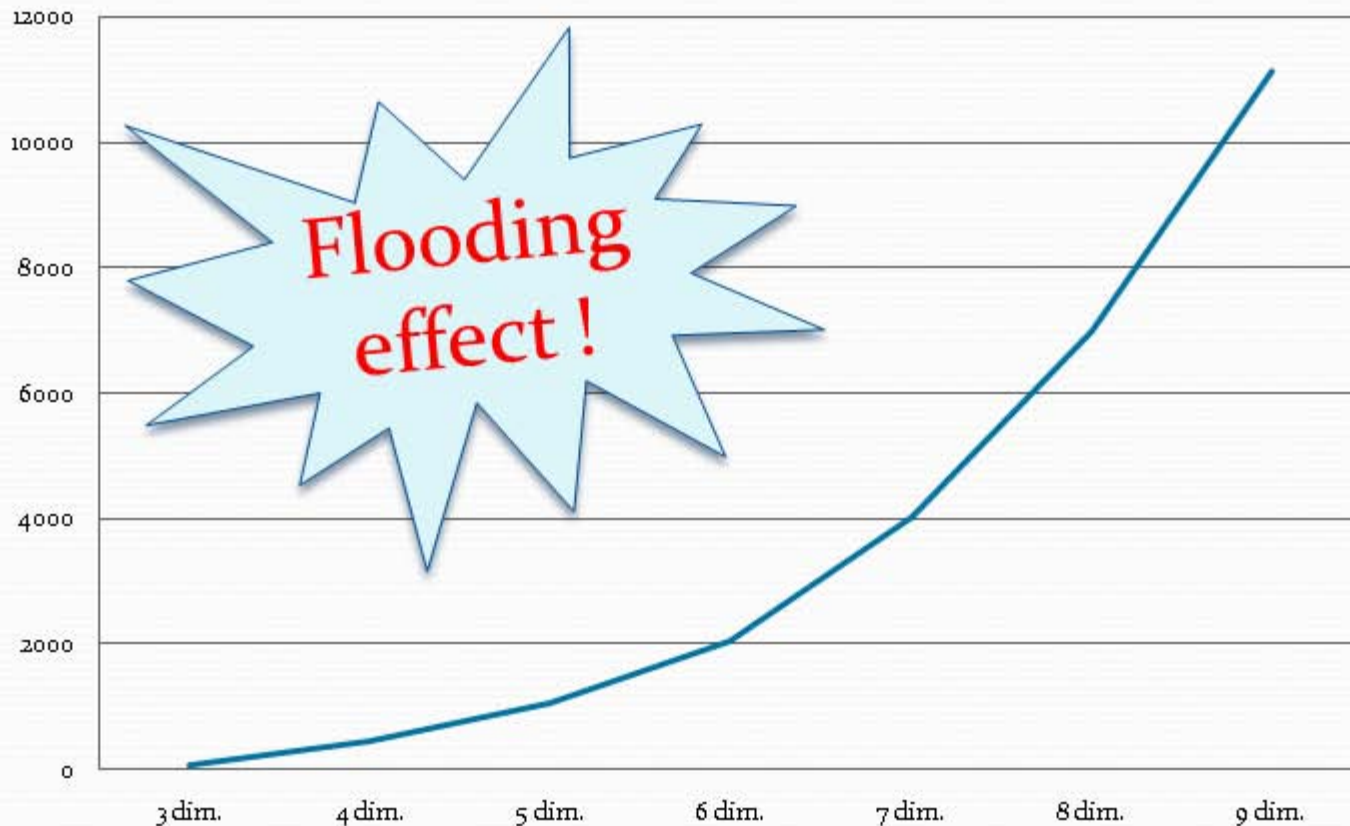
The skyline query



The *skyline* is a set of objects, which are **not dominated** by any other object w.r.t. all dimensions.

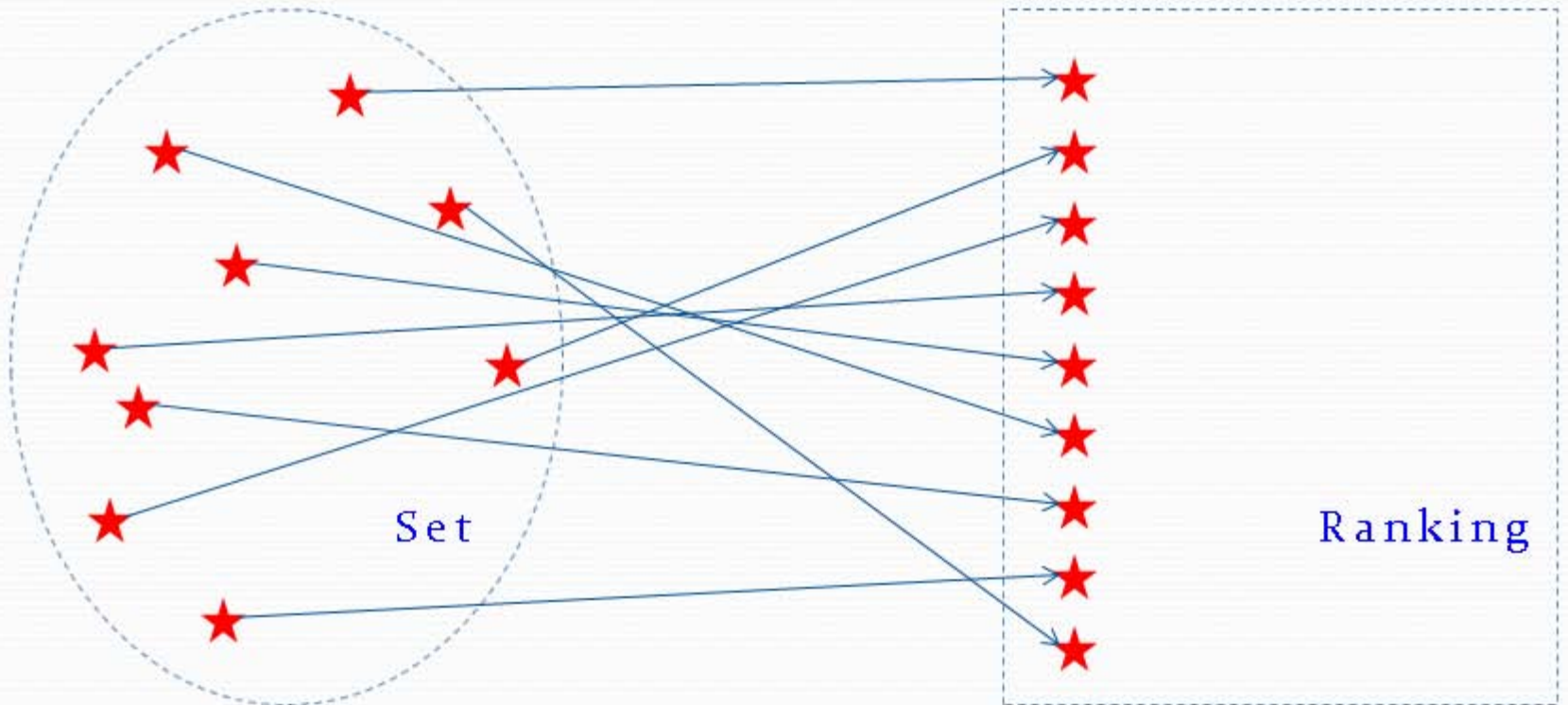
Problem of skyline

50000 objects uniform distribution



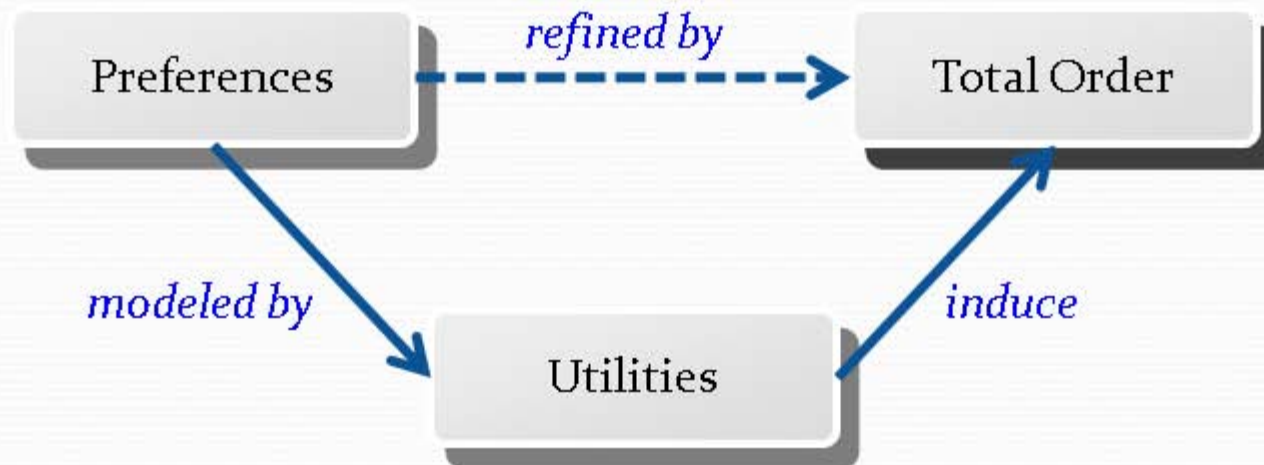
Our idea

A **ranking** of skyline is more user-friendly.



From preference to r

A binary relation that is **antisymmetric**, **transitive**, and **total**.



A utility function $U(\bullet)$ assigns a real utility degree to each object on skyline.
If $U(\mathbf{a}) < U(\mathbf{b})$, user strictly prefers object **b** to **a**.

Take-home message

- What is preference learning.
- Why are we doing this.
- Examples of preference learning.
- Our idea on ranking the skyline.

Thanks for your attention!
www.chengweiwei.com